
System Architecture and self-configuration in Distributed Camera Networks

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Joint work with Martin Hoffmann, Michael Wittke and Christian Müller-Schloer

- Smart Cameras at a glance
- System Architecture
- Node Architecture
- Cooperative Tasks: Spatial partitioning problem
- Conclusion

Distributed Smart Camera System

■ What is it?

■ Each Smart Camera Node:

- Obviously includes a (PTZ) camera
- Local processing resources (CPU, memory, etc.)
- Communication interface to exchange information with other Smart Camera Nodes (e.g. wireless ad-hoc or wired network)

■ Networked Smart Camera Nodes

- Cameras can cooperatively solve surveillance tasks
- Achieve goals that cannot be achieved with a single camera, e.g. wide-area object tracking, multi-view observation
- Efficient and robust coordination and management of (possibly large number of) cameras required

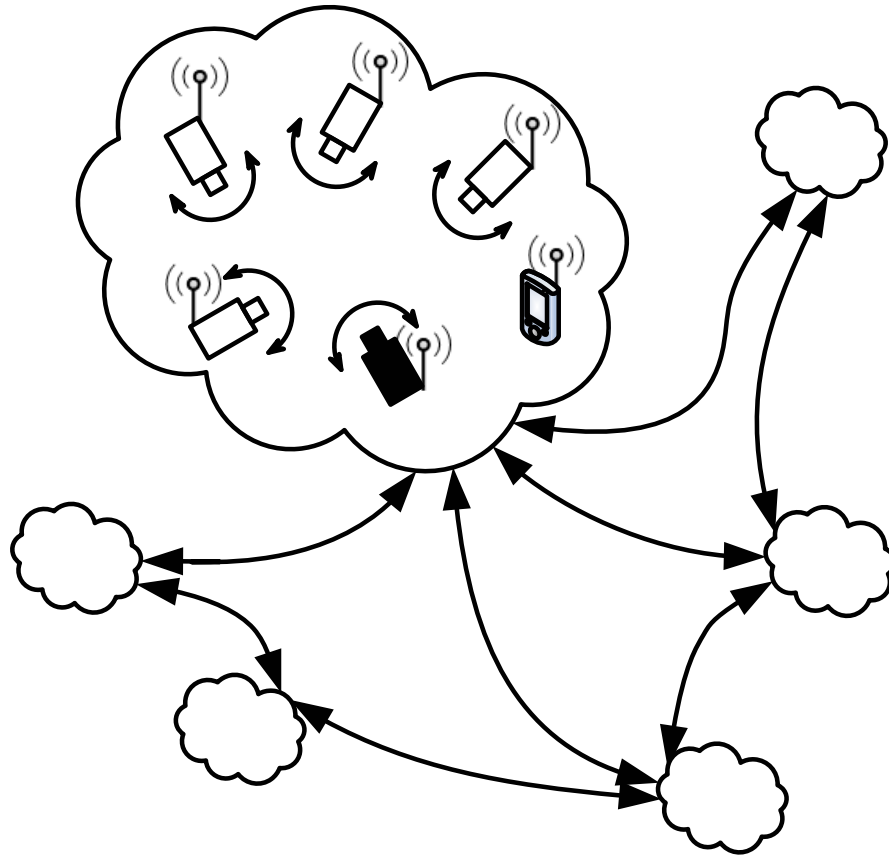


Distributed Smart Camera System

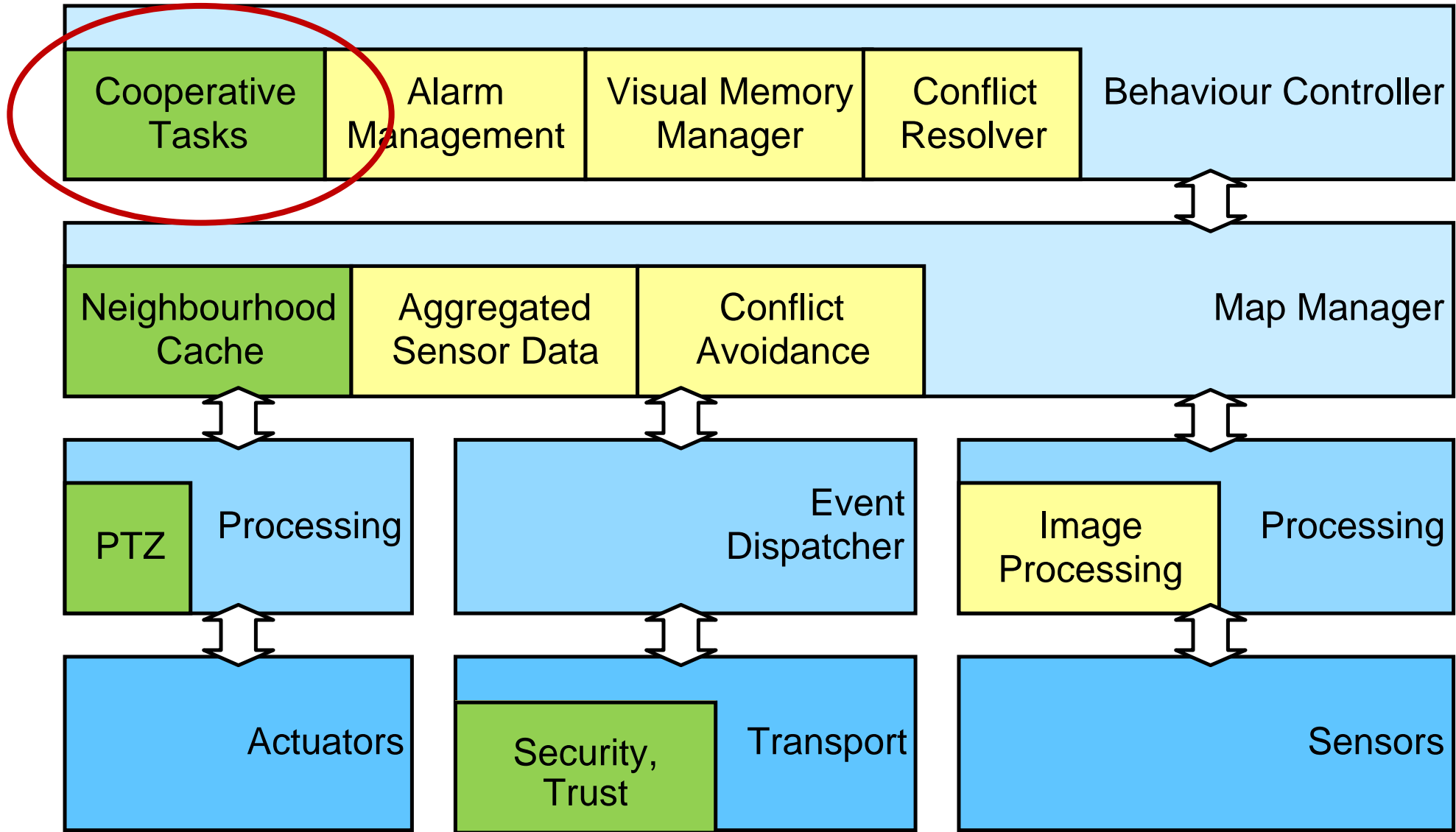
- What is it good for?
 - Unburden human operators from trivial tasks
 - Help to preserve individuals privacy
 - Are superior to centralized surveillance systems
 - No single point of failure

- Where can it be used?
 - Possible application scenario: apron of an airport
 - safety critical, wide area
 - manual camera adjustment is time and cost intensive



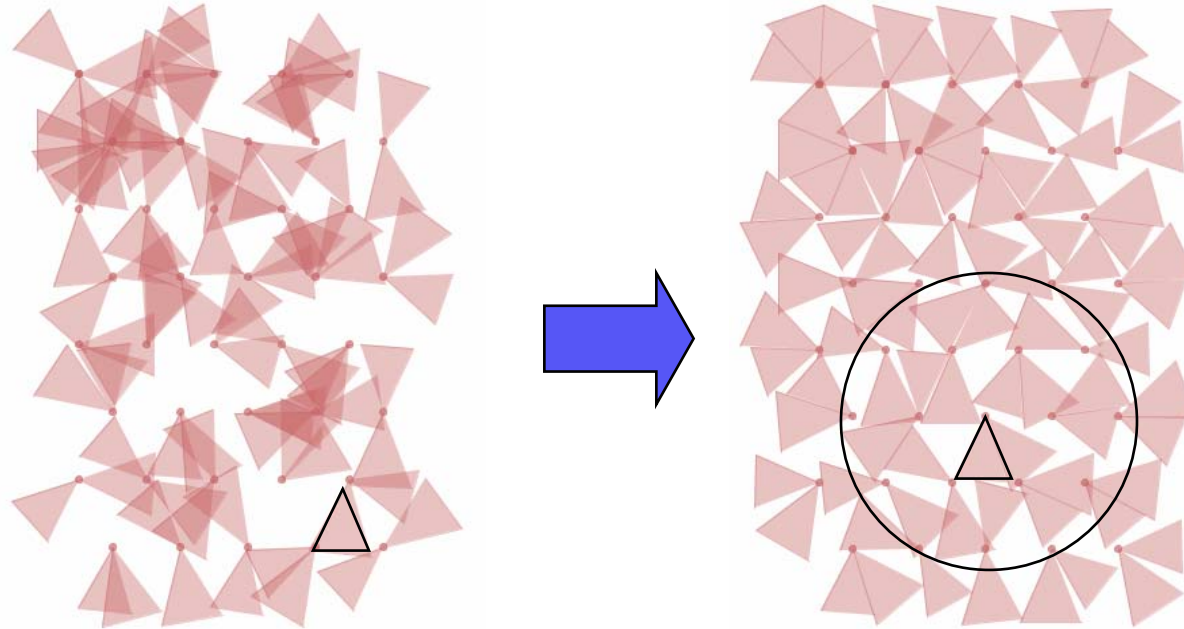


- Smart Camera Sub-system (**SCSS**): spatially adjacent cameras
- **Gateways** in SCSS: interconnect individual SCSS
- Mobile alarm management terminals (**MAMT**): deliver information to the operator



A distributed algorithm for spatial partitioning: ROCAS

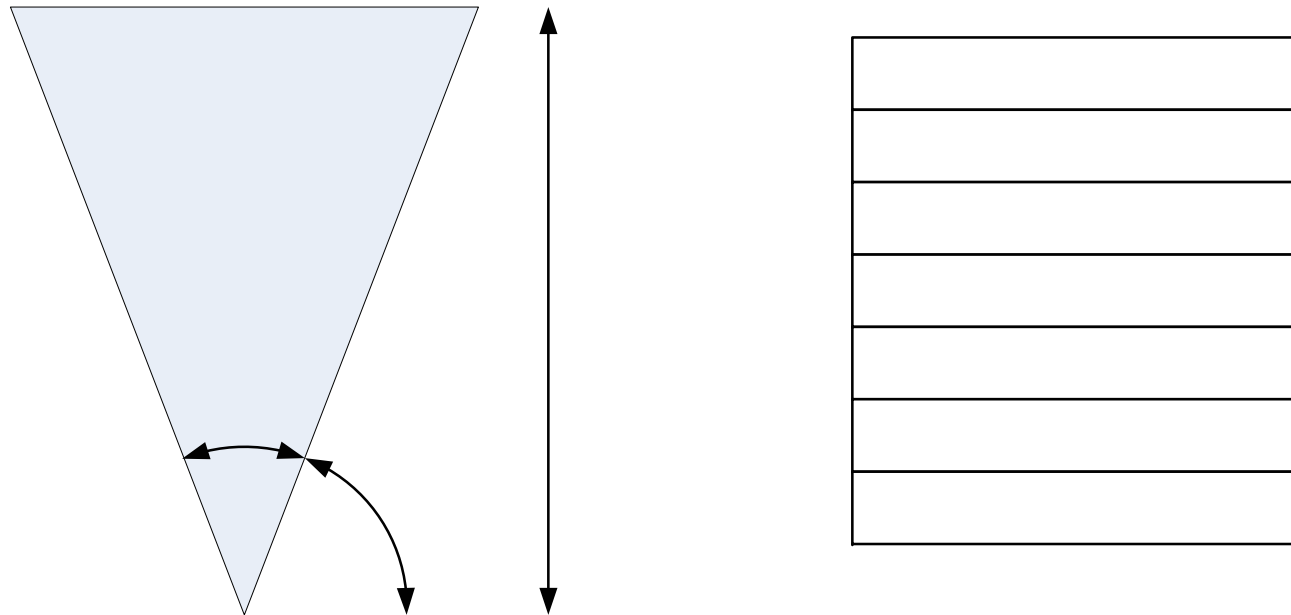
- Cooperative Task: **Spatial Partitioning**
- Robust Online Camera Alignment System (ROCAS)



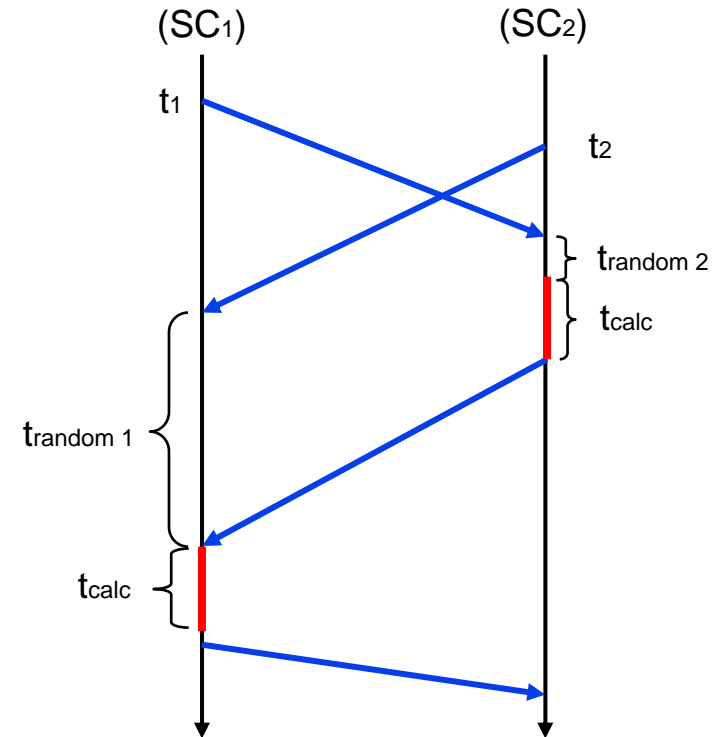
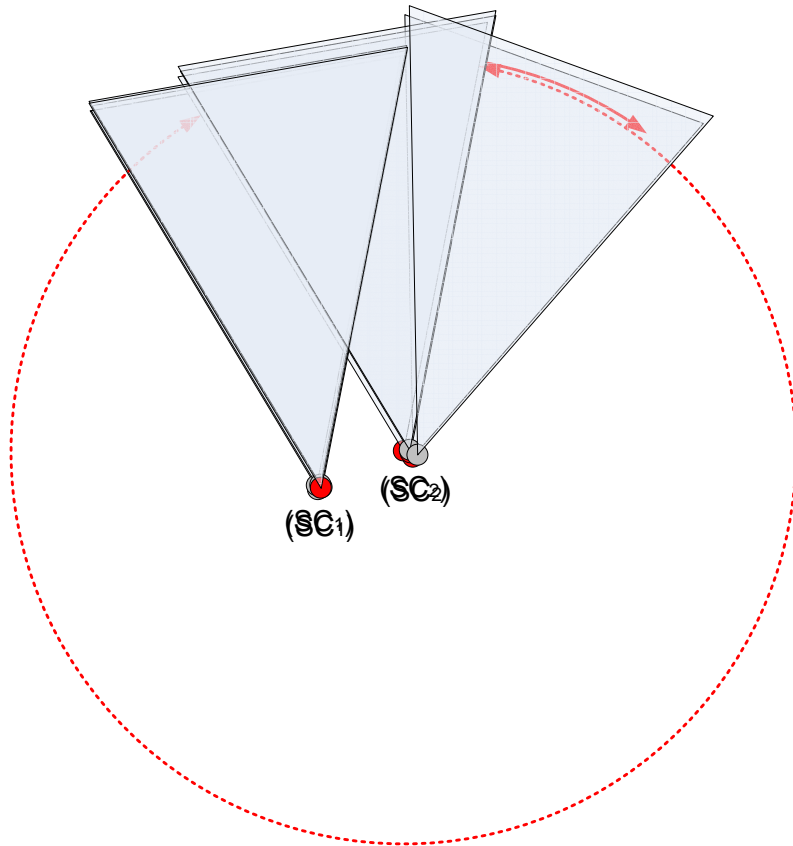
- Computational Geometry problem:
 - How many guards are needed to fully observe an n-walled room?
 - Goal: find an optimal positioning for the guards
 - NP hard problem (Aggarwal, 1984)
 - Art Gallery Theorems and Algorithms (O'Rourke, 1987)

- SC partitioning problem is a derivative of the Art Gallery Problem
 - SCs have **fixed positions** (mobile nodes may be considered in future)
 - Degrees of freedom are **limited to pan/tilt/zoom** capabilities of SCs
 - **Distributed, fault tolerant heuristics**

ROCAS: Simplified field of view of a SC



- A SC's field of view and ROCAS message format
 - each SC has a fixed position
 - ROCAS changes viewing angle to optimise surveillance coverage

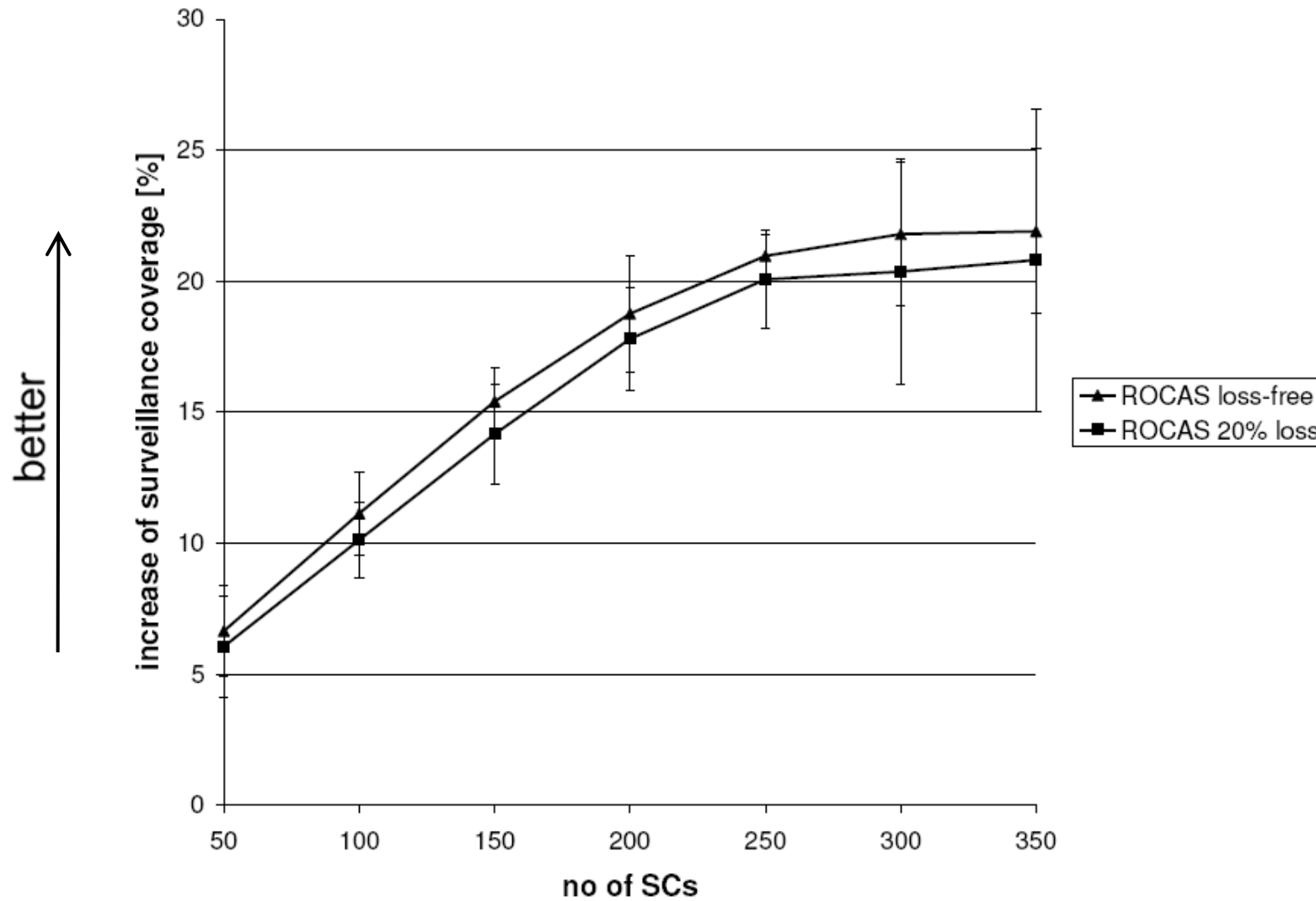


- PC based prototype
 - Use of well known computer vision library OpenCV
 - Motion detection
 - Face detection

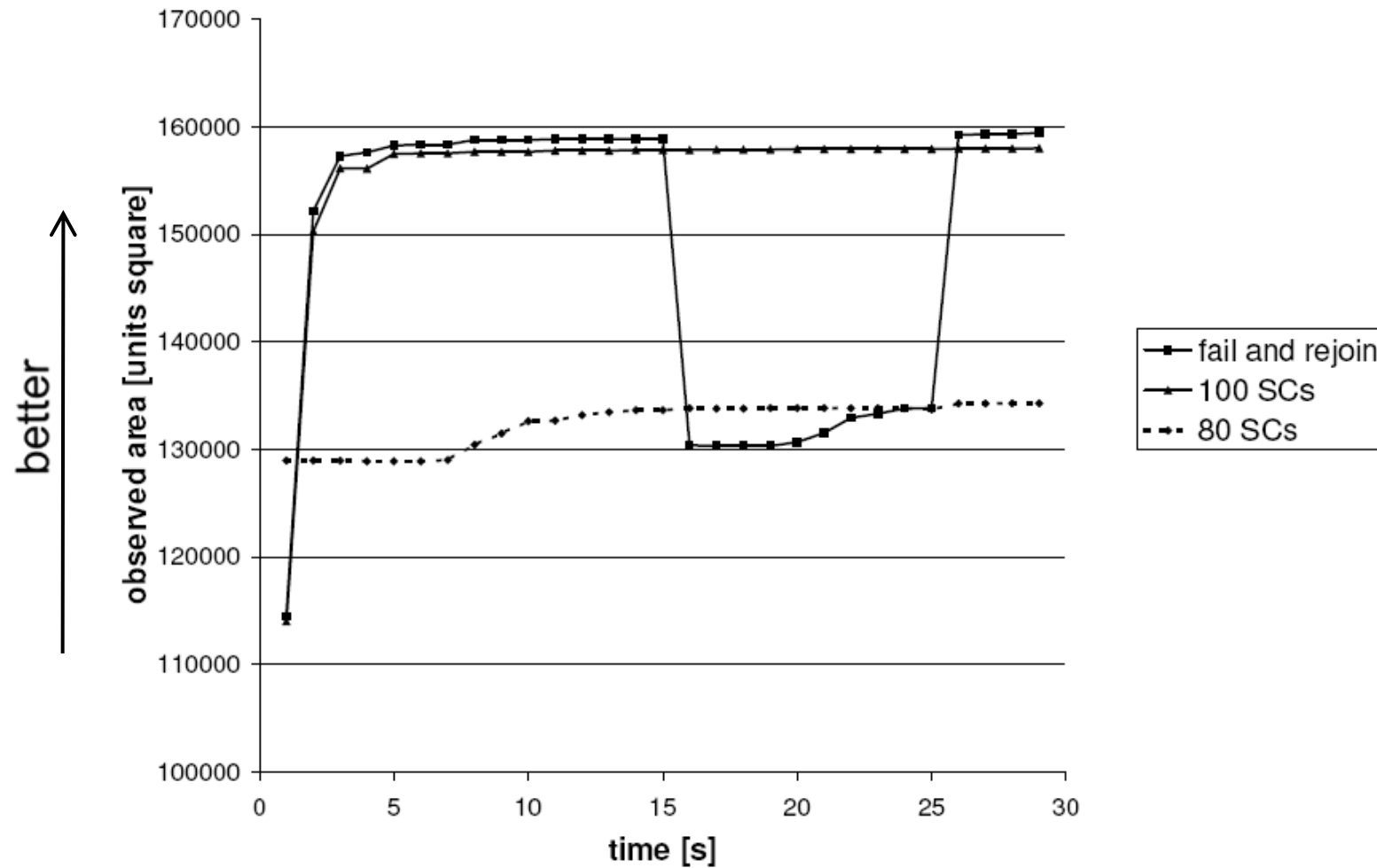


- Investigation of **large-scale** networks: simulation used
- Basis: Network simulator **ns2** plus click modular router
- **System parameters**
 - 50 to 350 cameras
 - Area 600m x 600m
 - IEEE 802.11 ad-hoc (160m)
 - Field of view: angle 45 degrees, max. viewing distance: 50m
 - Deployed randomly or on a regular grid
- **Performance metrics**
 - Surveillance coverage
 - Message overhead
 - (Time to termination)

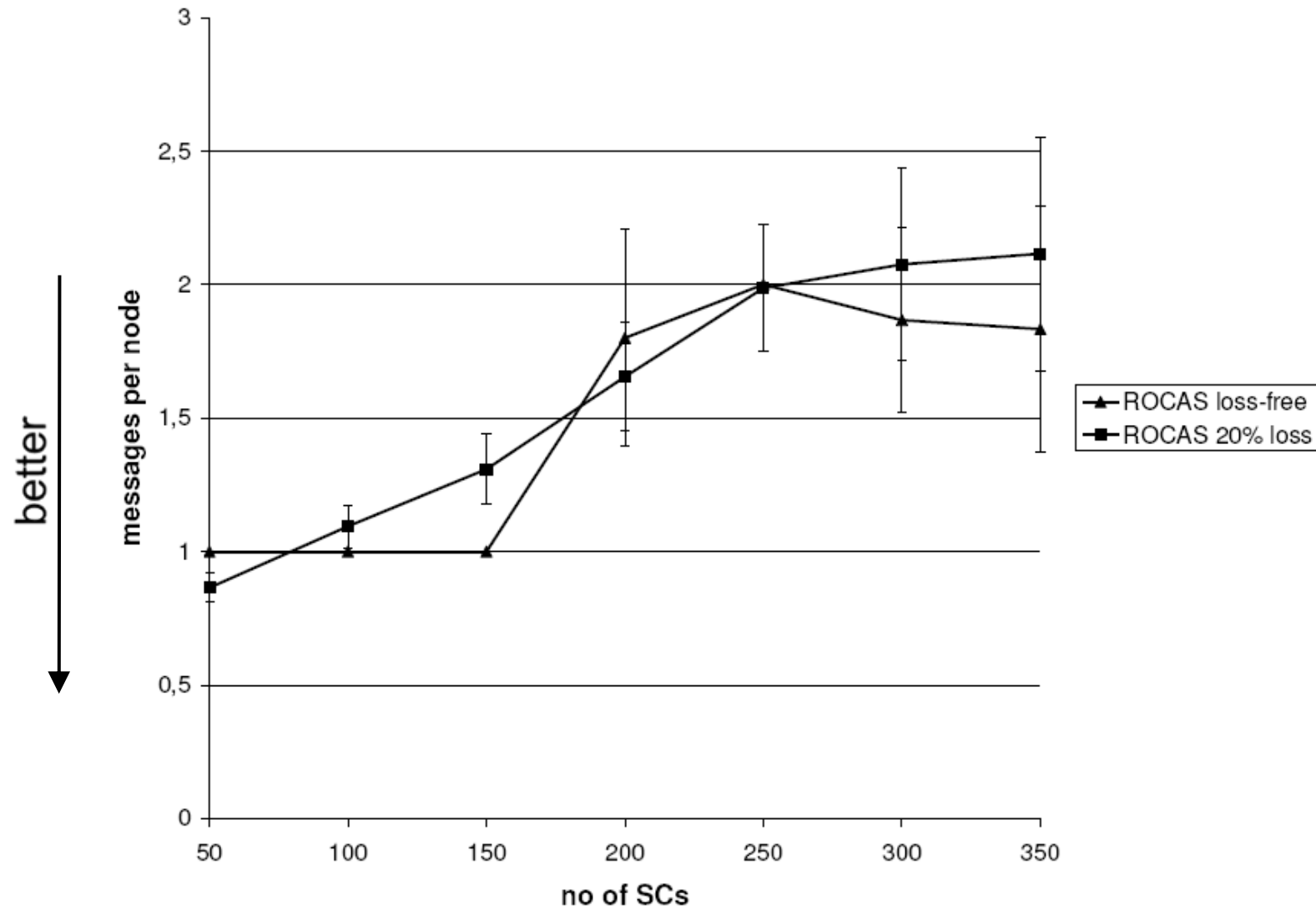
Experiment 1: Increase of Surveillance Coverage



Experiment 2: Fault Tolerance



Experiment 3: Message Complexity



- Distributed Smart Camera research includes
 - Computer vision, embedded systems, and system architecture
 - Requires the cooperation between (at least) these fields
- ROCAS enables SCs to partition an area under surveillance
 - Example for a distributed coordination algorithm in Smart Camera Systems
 - Scalable (up to 350 SCs per SCSS)
 - Lightweight (message complexity is low)
 - Robust and fault tolerant
- Future prospects
 - Object tracking
 - Demonstrator

Thank you for your attention!

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Something to read:

- M. Hoffmann, J. Hähner: A Robust Online Algorithm for Spatial Partitioning in Distributed Smart Camera Systems. To appear in Proceedings of the 1st ACM/IEEE International Conference on Distributed Smart Cameras, 2007
- M. Hoffmann, J. Hähner, C. Müller-Schloer: Towards Self-Organising Smart Camera Systems. To appear in: Proceedings of the 21st International Conference on Architecture of Computing Systems (ARCS), 2008

Research disciplines involved

■ Computer Vision

- Identify and track objects
- Detect events
- Requires powerful computing units

■ Embedded Systems

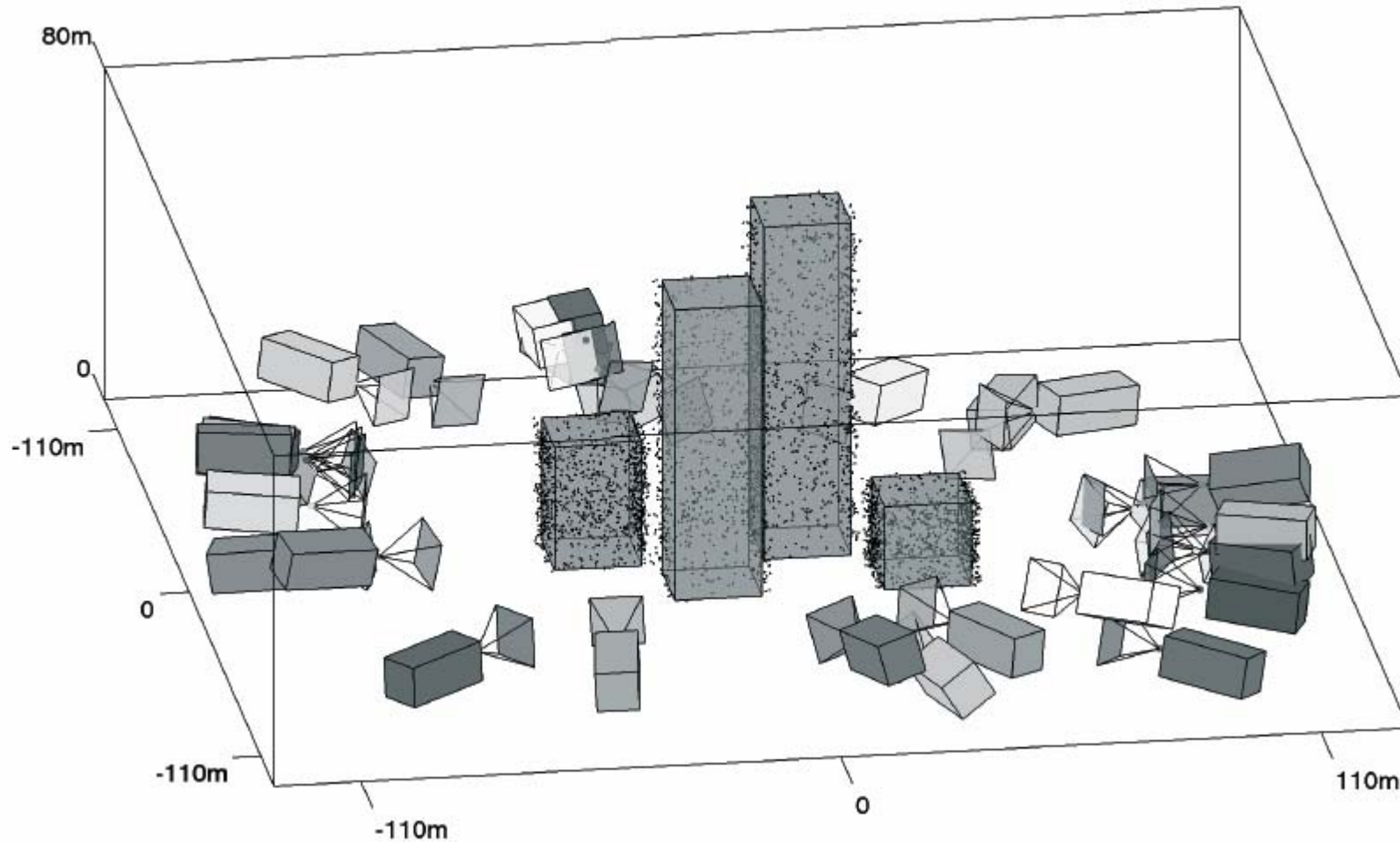
- Small, capable, power-aware systems
- Typically based on FPGA and DSP

■ System Architecture

- Self-organization in large Smart Camera Systems
- Algorithms and protocols for coordination and management

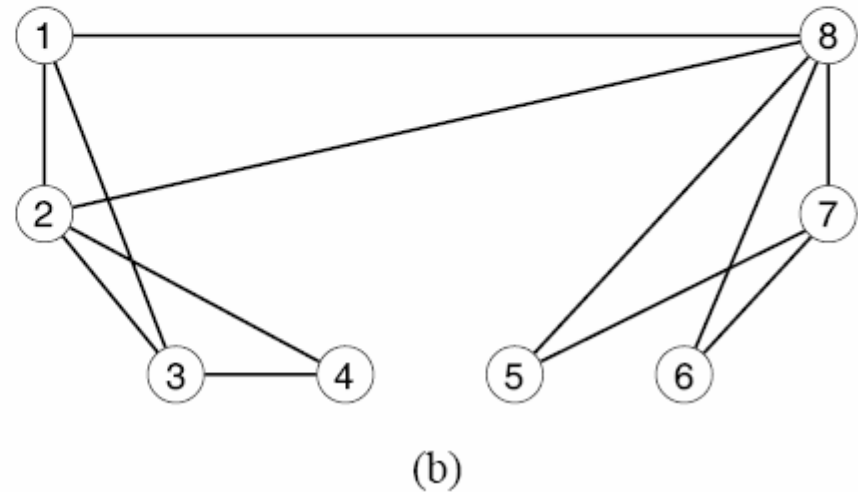
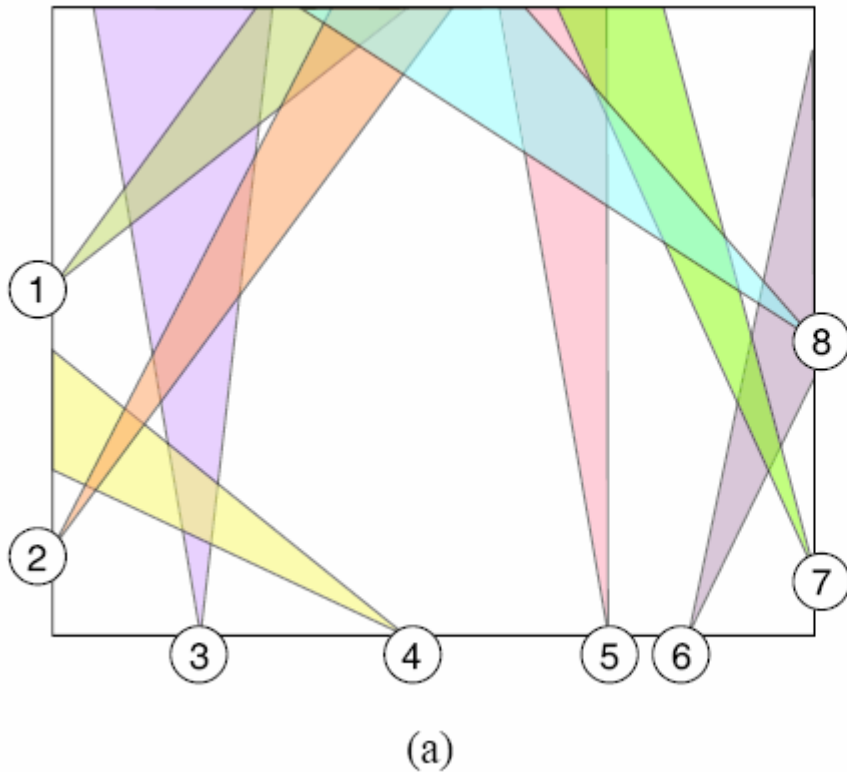
Related Work II: Calibrating Distributed Camera Networks

■ R. Radke, 2006



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Related Work II: Calibrating Distributed Camera Networks



- (a) snapshot of camera network
- (b) vision graph